

Philip "Flipper" Davis

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Online Portfolio: [Vimeo](#) | [Behance](#) | [LinkedIn](#)

Objective

A seasoned Visual Effects Artist with extensive experience in VFX, motion graphics, and 3D animation. Offering a comprehensive background in creating compelling visual effects for high-profile television productions and a proven track record of enhancing narratives through innovative visual storytelling. Eager to bring a blend of creative talent, technical expertise, and award-winning experience to new and exciting projects in the entertainment industry.

Professional Experience

Film 49 Productions Inc. (Disney, Hulu)

Visual Effects Artist – Death And Other Details, Season 1

December 2022 - October 2023

- Contributed to the visual effects team on a critically acclaimed series, delivering high-quality VFX that elevated the storytelling experience.

Entertainment One (ABC/Hulu)

Visual Effects Artist – The Rookie: FEDS, Season 1

September 2022 - April 2023

- Played a key role in creating immersive visual effects, enhancing the visual narrative of the series through innovative techniques and collaboration.

Warner Horizon Television Inc.

Visual Effects Artist – Roswell New Mexico, Seasons 3 and 4

November 2020 - August 2022

- Provided creative and technical visual effects solutions, significantly contributing to the visual appeal and success of the series.

PSAV

Motion Graphics - Lead

April 2016 - November 2020

- Led the creation of motion graphics for diverse applications, ensuring client visions were realized through meticulous design and execution.

Bedford Advertising

Senior Editor/Art Director

May 2014 - March 2016

- Directed the artistic vision for projects, ensuring high-quality production within budget and timelines, and managed the art department's scheduling and resources.

Arrowhead Advertising

Motion Graphic Designer/Editor

February 2013 - May 2014

- Developed and implemented motion graphics and animations, enhancing client projects across various media platforms.

ImageMaker Studios

Motion Graphic Designer/Editor

February 2012 - February 2013

- Crafted engaging motion graphics for a wide range of projects, demonstrating versatility and creativity in visual design.

Studios 121

Freelance Motion Graphic Designer

March 2011 - February 2012

- Provided custom graphics and animations, meeting client needs across multiple formats, including print, web, and social media.

Daystar Television Network

Art Director

July 2007 - March 2011

- Oversaw the creation of graphics for programming and events, managing project timelines, and ensuring quality output from the art department.

Technical Skills & Languages

- Adobe Creative Suite (After Effects, Photoshop, Illustrator, Premiere)
- 3D Animation Tools (3D Max, Cinema 4D, Maya)
- Video Editing Software (Avid, Final Cut Pro, DaVinci Resolve)

Awards

- 3 Emmy Awards
- 25 Telly Awards
- Communicator Award
- Davey Award

Education

The Art Institute of Dallas, Dallas, Texas

June 1999

Online Demo Reel

[Vimeo](#) | [Behance](#) | [LinkedIn](#)